



How advancements in materials and technology will drive injury reduction

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We Protect People

For more than 45 years we have proven to be a leader in <u>Gloves</u>, <u>Glasses</u> and <u>Garments</u>.



What's the need?

TOTAL HAND INJURIES ALL INDUSTRY & GOV'T



- Of the estimated 3mil+ work related injuries in the US each year, hand injuries are one-third of the total!
- 1.1mil in total hand injuries with 145,000 being recordable injuries that result in days away from the job



70% not wearing a glove when the injury occurred

30% of those wearing a glove were not wearing the appropriate glove for the application

Biggest reasons cited for not wearing a glove:

- Glove not comfortable (#1 reason)
- Dexterity and Flexibility issues
- Too hot
- Poor Grip
- Lack of Training



Advanced Materials - Cuts



- **Excellent cut protection and abrasion resistance**
- Poor comfort, grip, dexterity, heat protection, chemical resistance
- To improve in one area means you might digress in another
- Finding the right balance based on application being performed is key

- How can we get that 70% to wear gloves?
- Thinner, lighter weight, better dexterity with higher performance and most importantly higher protection levels for workers
- Partnered with DuPont to create a single woven layer material offering ANSI cut A9 performance

Advanced Materials - Crush



- Injury rate had plateaued in Oil and Gas
- Developed, field tested and proven with ExxonMobil
- Field tested and approved by BHP Billiton and Codelco mining, Jacob's Construction
- Patented D3O® for vibration and impact reduction
- Knuckle Impact dissipation up to 54% better than competitors while being up to 57% thinner
- Finger Impact dissipation up to 46% better than competitors while being up to 38% thinner
- ANSI / ISEA 138 Impact Level 2
- Best combination of performance and dexterity





Technology – Injury Reduction



- Utilizing technology to gather and communicate metrics via wearable tech / Smart PPE
- RFID, NFT running on Wi-Fi or Bluetooth
- Can be sewn into gloves, garments & molded into eyewear or hardhats
- Confirm workers are wearing PPE
- Monitor location, environmental conditions, vitals
- Inform worker of potential hazards as they approach a defined zone
- Devices to communicate potential hazards / problems to management in real time (Six Sigma, Kaizen)
- Proactive versus reactive Safety Manager







Questions?